

B4 Features

- >> New Longer MIP CVD dog bones and axles in kit version.
- >> Lower motor mounting position.
- >> Kimbrough Spur Gear.
- >> Pro-Line M3 racing compound front and rear tires in kit version.
- >> Plenty of chassis room to hold most electronics.
- >> All-new molded composite low-CG chassis.
- >> Adjustable battery position.
- >>New design battery hold-down
- >> Rugged steel turnbuckles.
- >> Fully adjustable caster, camber, and toe-in.
- >> Angled bellcrank "co-planar" steering.
- >> Built-in servo saver.
- >> Vertical ball end adjustment, front & rear.

B4 Factory **Team Kit** #9035

Threaded shock bodies. CVD rear axles. Unpainted body.

Also includes:

Bearing Assoc. Transmission. Pro-Line racing compound tires. Factory Team carbon. Factory Team blue aluminum. Factory Team titanium turnbuckles.

Factory Team Unobtainium shock shafts.

B4 Team Kit #9034

Hard anodized shock bodies. CVD rear axles. Unpainted body.

Also includes:

Bearing Assoc. Transmission. Pro-Line racing compound tires.

B4 RTR SE #9036

Blue aluminum shock bodies. Associated dogbone rear axles. Painted body.

Also includes:

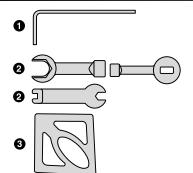
Already assembled!

Associated Transmission. 2-Channel radio. Electronic speed control. Receiver. Electric motor and pinion gear. Racing tires.

TOOLS

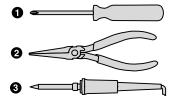
KIT TOOLS SUPPLIED

- Allen wrenches #6950 (.050", 1/16", 3/32", 5/64")
- 2 Molded tools #6956
- 3 Camber gauge #1719



EXTRA STUFF NEEDED

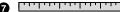
- Phillips screwdriver
- 2 Needlenose pliers
- 3 Soldering iron (40-50 watts) and a small amount of Rosin core solder. Pencil-type soldering iron is better than the gun type. DANGER! Tip will be HOT!
- Thread locking compound (#1596 Locking Adhesive or equivalent)
- **5** Super glue (cyanoacrylic glue or #1597 Tire Adhesive).
- 6 Hobby knife WARNING! This knife cuts plastic and fingers with equal ease, so be careful.
- Precision ruler





WARNING! Always use hand and eye protection with cyanoacrylic glue!





HELPFUL ITEMS (NOT REQUIRED)

Allen drivers (straight Allen wrenches with hex shaped handles) such as the following made by Associated:

#6957 .050" driver #6958 1/16" driver 5/64" driver #6959 #6960 3/32" driver #6961 2.5mm driver

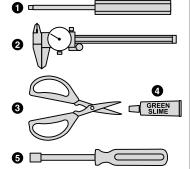
Vernier calipers

Body Scissors (#1737) **3**

Green Slime shock lube (#1105)

Nut drivers (screwdriverhandled hex socket tools) 3/16" nut driver

1/4" nut driver 11/32" nut driver



WARNING!

Do not use a power screwdriver to install screws into nylon, plastic, or composite materials. The fast rotation speed can heat up the screws being installed. They can then break the molded parts or strip the threads during installation.

EXTRA ITEMO NEEDED

TVI HWII THIO HTTATA			
	9035	9034	9036
1 R/C two channel surface frequency radio system.	need	need	
2 Battery pack (6 cell).	need	need	need
3 Battery charger (we recommend a	need	need	need
peak detection charger).			
4 Electronic speed control.	need	need	
5 R/C electric motor.	need	need	
6 Pinion gear, size to be determined by type and wind of motor you will be using.	nered	need	

CONTACTING US

CUSTOMER SUPPORT

(714) 850-9342 Fax (714) 850-1744 http://www.rc10.com/help



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ASSOCIATED ELECTRICS, INC.

3585 Cadillac Ave. Costa Mesa, CA 92626 USA

http://www.TeamAssociated.com/

BEFORE BUILDING

OPEN THE BAGS IN ORDER

The assembly is arranged so that you will open and finish that bag before you go on to the next bag. Sometimes you will have parts remaining at the end of a bag. These will become part of the next bag.

LEFT AND RIGHT

When we refer to left and right sides of the car, we are referring to the driver's point of view while sitting in the car.

SUPPLEMENTAL SHEETS

Improvements to our kits, if any, will be noted in supplementary sheets located in a parts bag or inside the kit box. Check the kit box before you start and each bag as it is opened. When a supplement is found, attach it to the appropriate section of the manual.

◄1:1► = Actual size part. **x2** = Quantity for step.

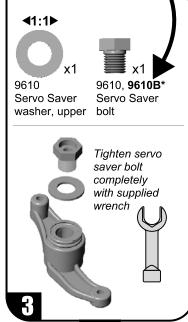
Rear x2 = Do entire step twice. ! = Pay attention to this detail.

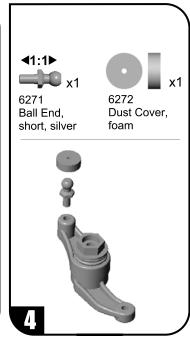
RTR: 9181 = Part number for RTR buggies.

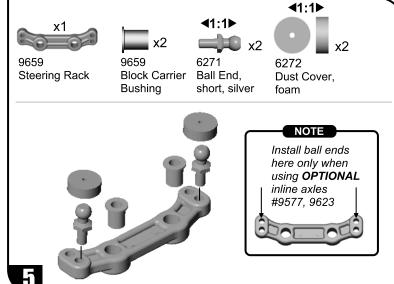
ASTERISK (*) BY BOLD PART NUMBER INDICATES PART USED IN FACTORY TEAM KIT.

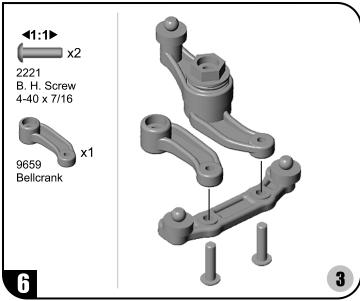




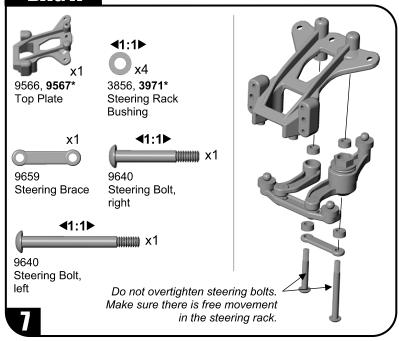


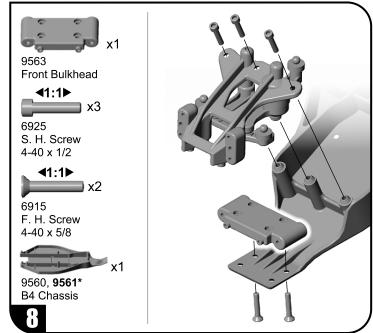




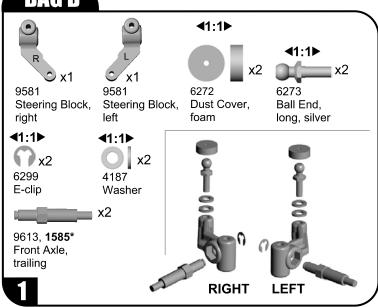


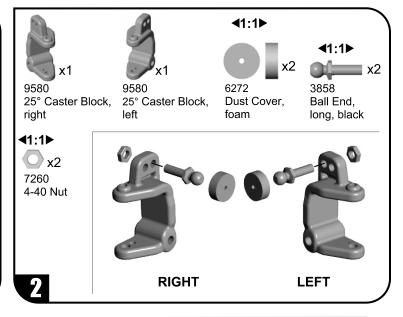


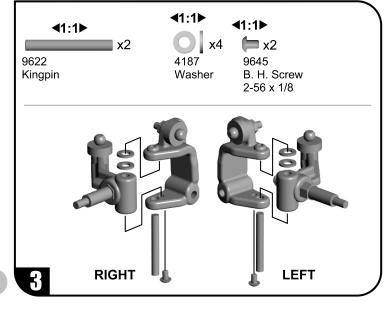


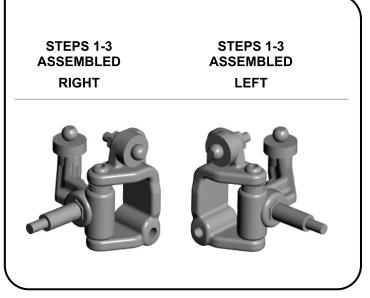


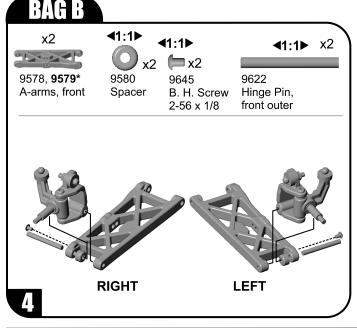


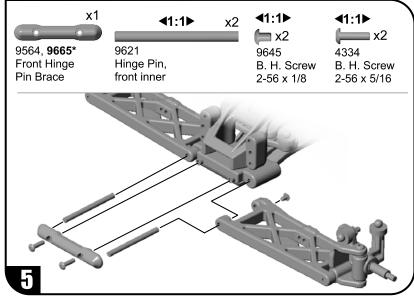


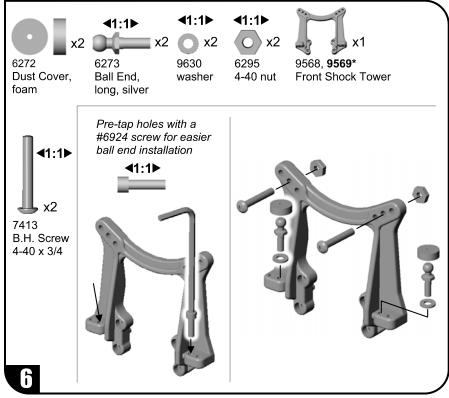


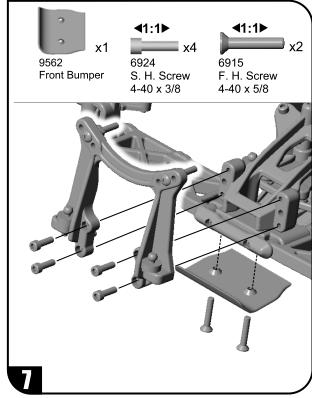


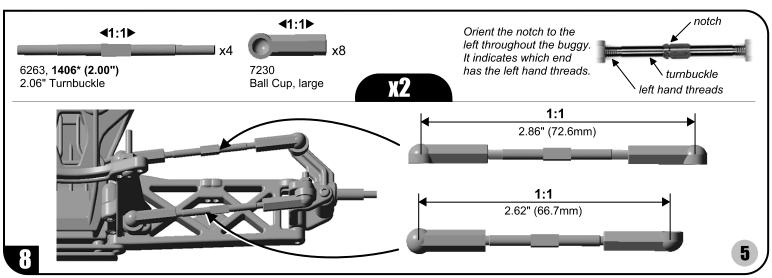










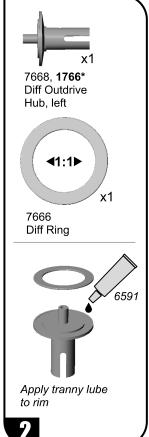


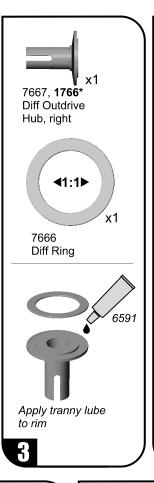


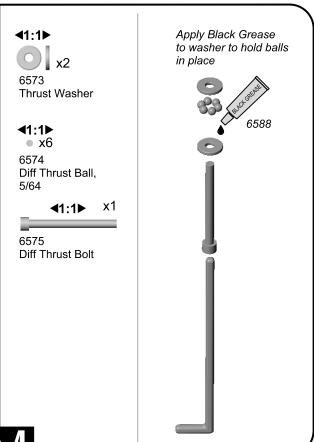


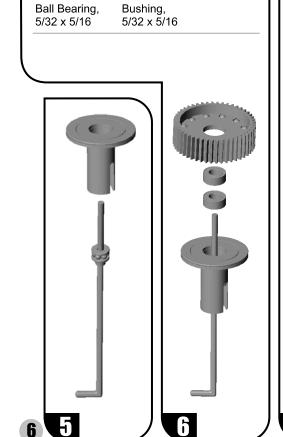
or

∢1:1▶



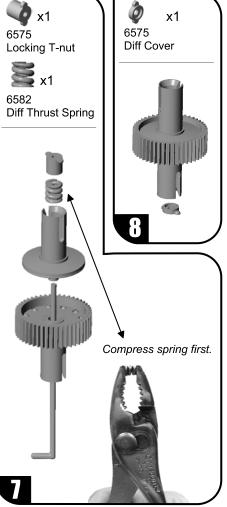






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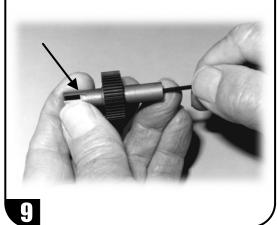
RTR 6597

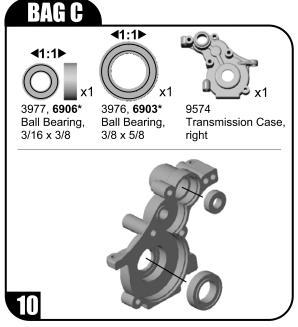


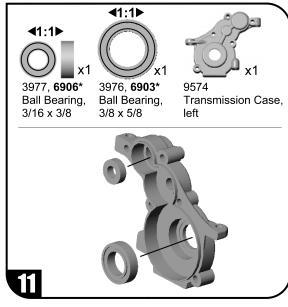
SETTING THE DIFFERENTIAL

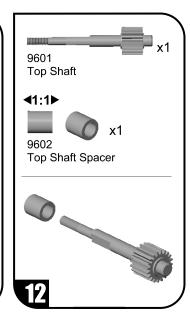
As you tighten the diff bolt, you will notice the T-nut ears moving closer to the bottom of the outdrive slot. This compresses the spring behind the T-nut. The spring should be completely compressed at the same time the T-nut reaches the end of the slot.

Caution: Pay close attention to the feeling when the spring is completely compressed. Do not overtighten the bolt. When you feel the spring completely compressed, loosen the diff bolt 1/8 of a turn. Your diff should now operate smoothly with resistance as the outdrives move in opposite directions. After you have driven the car once, recheck the diff setting.

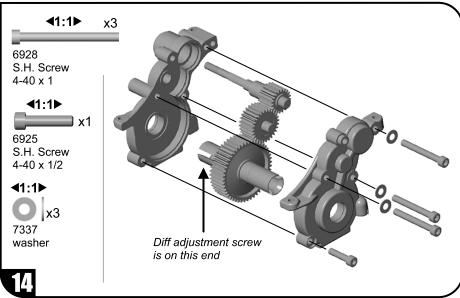


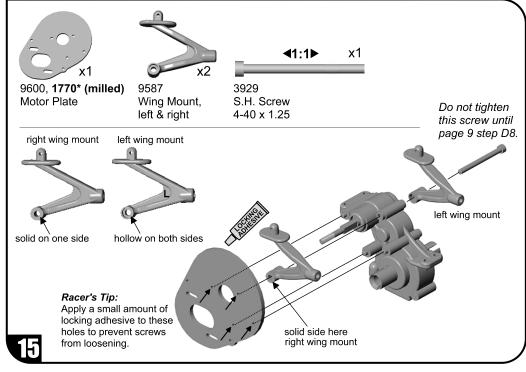


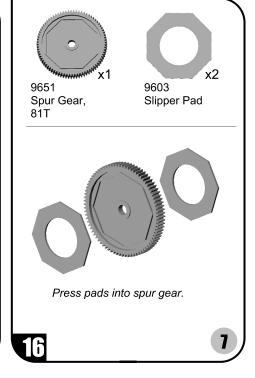


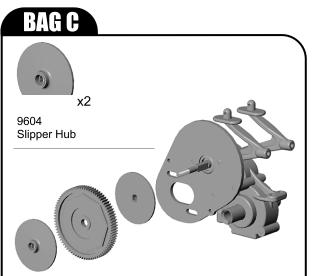


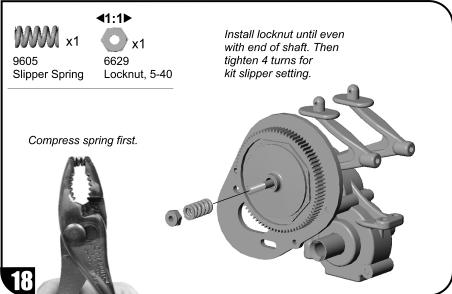




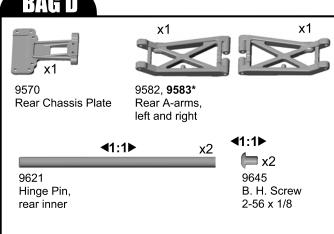


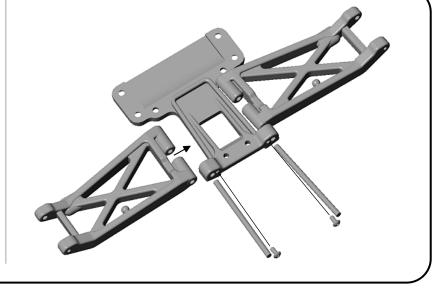


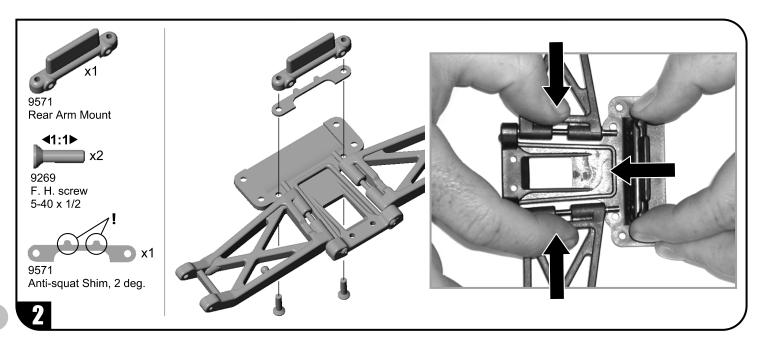


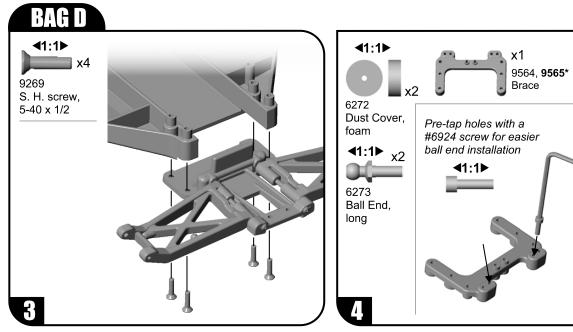


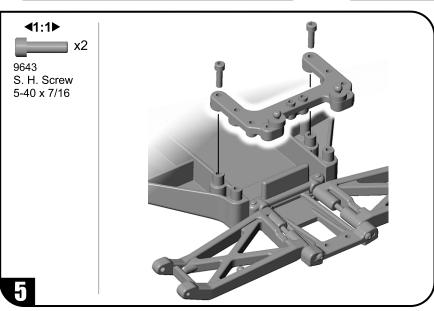


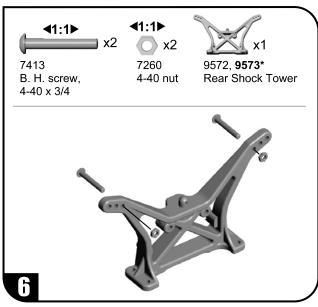


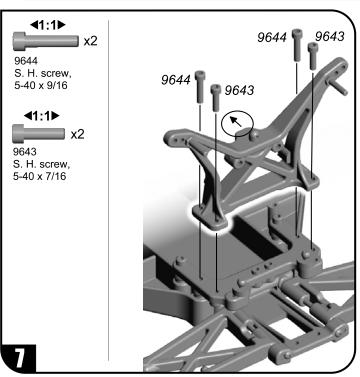


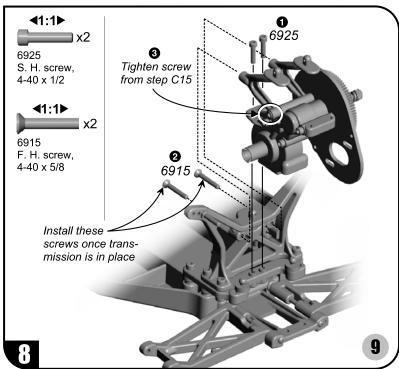


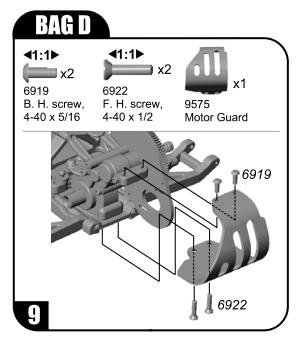


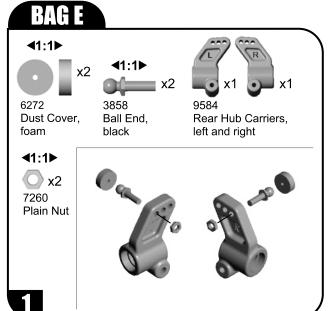


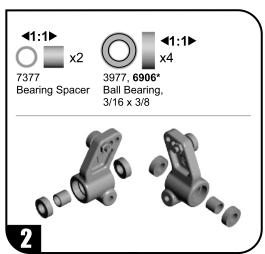


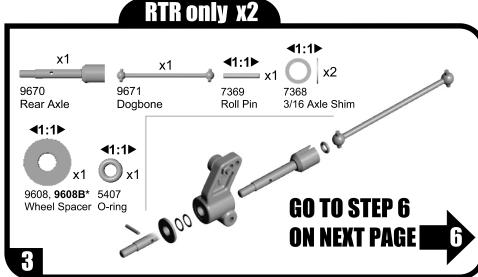


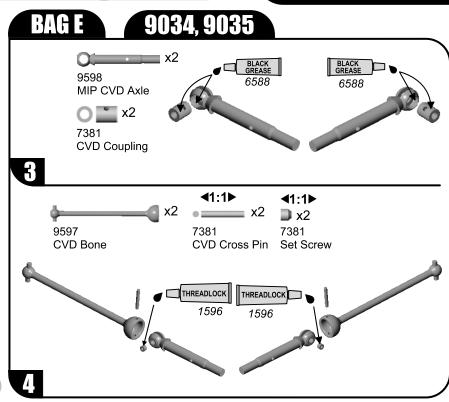


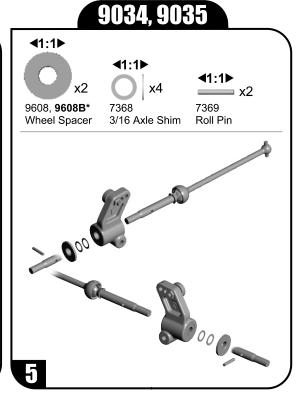


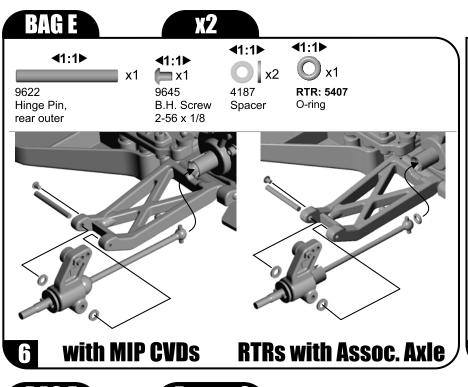


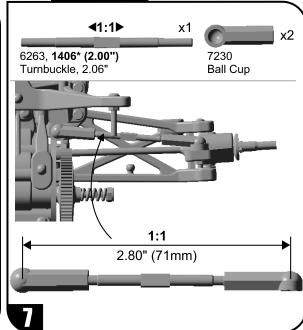


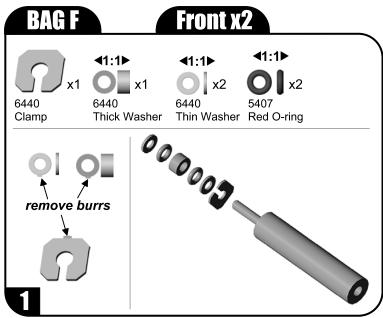


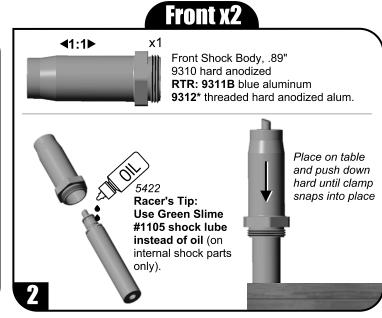






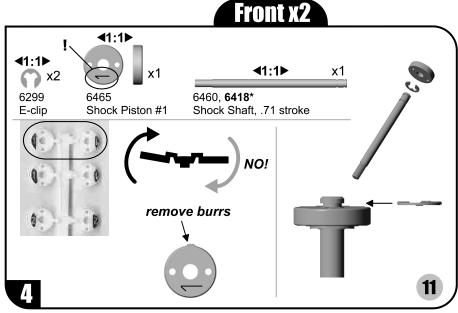


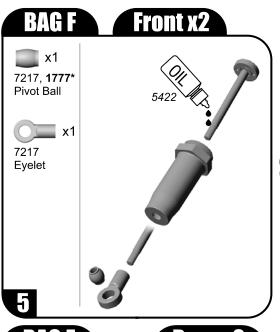




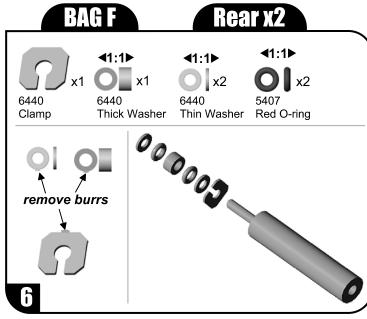


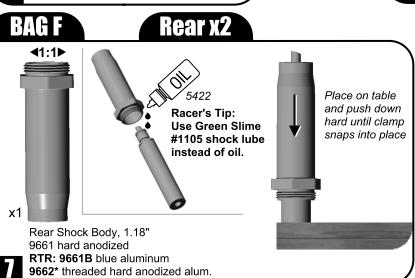




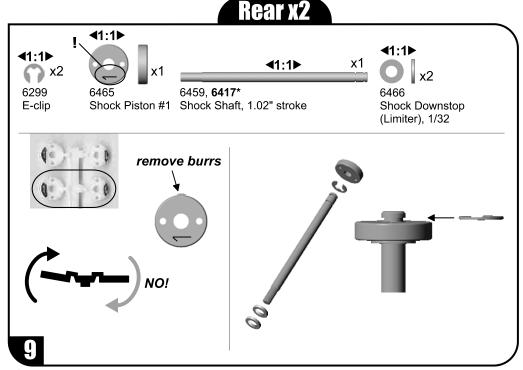


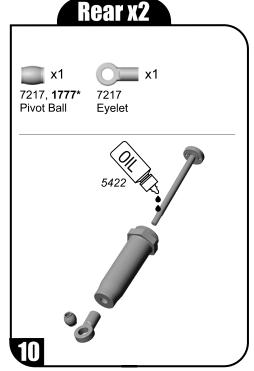
REAR SHOCKS

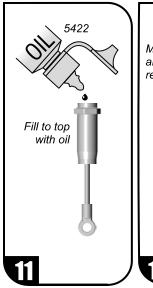


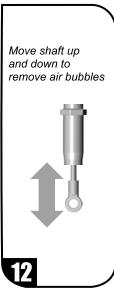


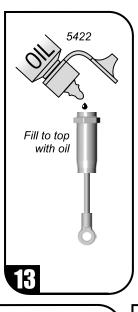


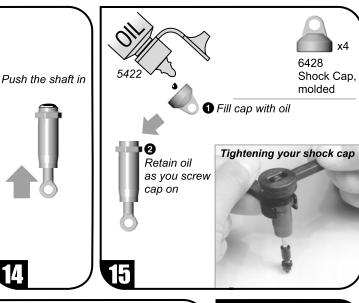


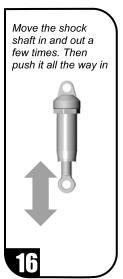


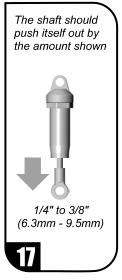


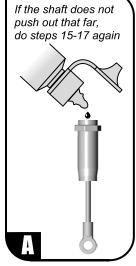


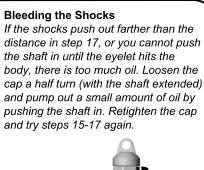


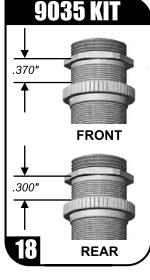




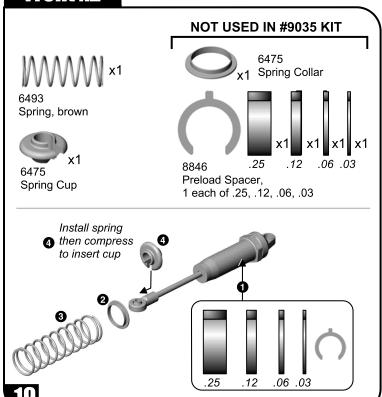




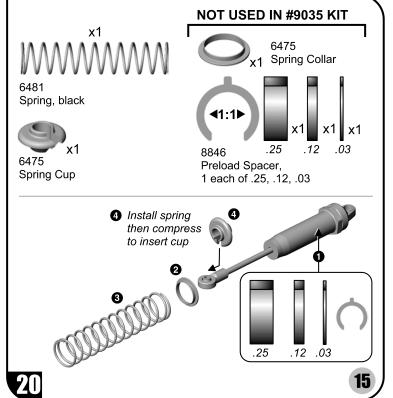








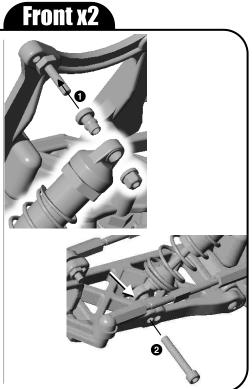






7738 S.H. Screw 4-40 x 7/8

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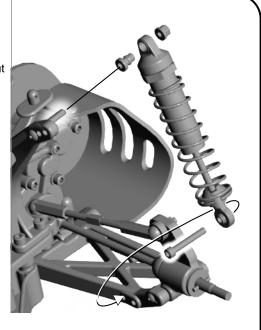


3,

6473 Shock Bushing

◄1:1▶

6925 S.H. Screw 4-40 x 1/2



Rear x2

1

BAG G

• FIND YOUR SERVO TYPE



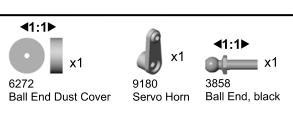
SELECT YOUR SPACER(S)

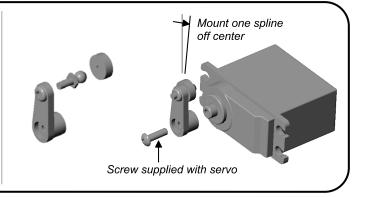


SELECT YOUR SERVO HORN



STEERING SERVO TYPE (Steering servo is sold separately) NOT ALL SERVOS ARE LISTED	#7337 SPACER	#9180 SERVO ARM
Airtronics 94102	no spacer	Α
Airtronics 94738, 94157, 94158, 94257, 94258, 94357, 94358, 94452, 94453, 94751, 94755	thick spacer	Α
Hitec HS-5625MG, HS-5645MG, HS-625MG, HS645MG	no spacer	Н
Hitec HS-303, HS-300BB, HS-945MG, HS-925MG, HS-5945MG, HS-5925MG, HS-525MG, HS-525BB, HS-425BB, HS-422	thin spacer	Н
JR Z4725, Z4750, Z2750, Z8450, Z8550, NES-4750	no spacer	J
JR Z250, Z550	thin spacer	J
Futaba S9204, S9250, S9450, S148	no spacer	F
Futaba S3003, S9202, S9101	thin spacer	F
Futaba S9404	thick spacer	F
KO PS-401, PS-2001, PS-2004, PS-2015, PS-2173, PS-2174, PS-2123, PS-2143, PS-2144	thin spacer	J









9

x0 or x2

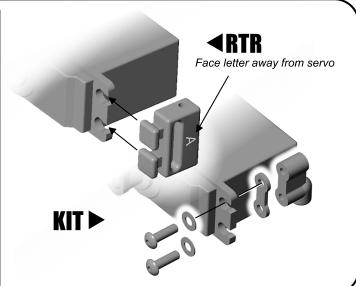
7336, **1779*** Servo Mount 7336 Servo Spacer

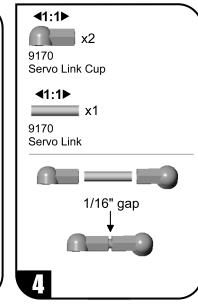


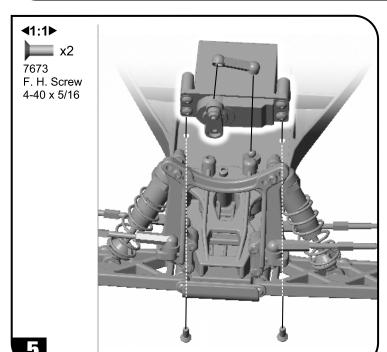
6917, **4145*** 4/40-3/8 B.H Screw 7337 Spacer

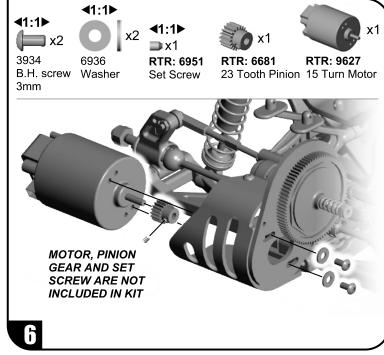


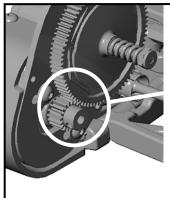
RTR: 9181 RTR Clip-on Servo Mount





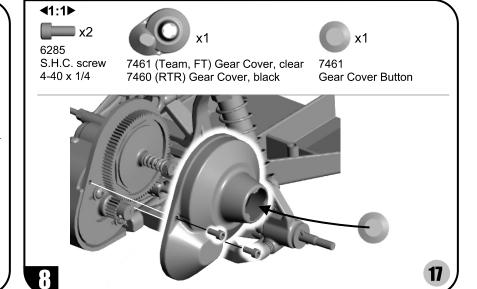




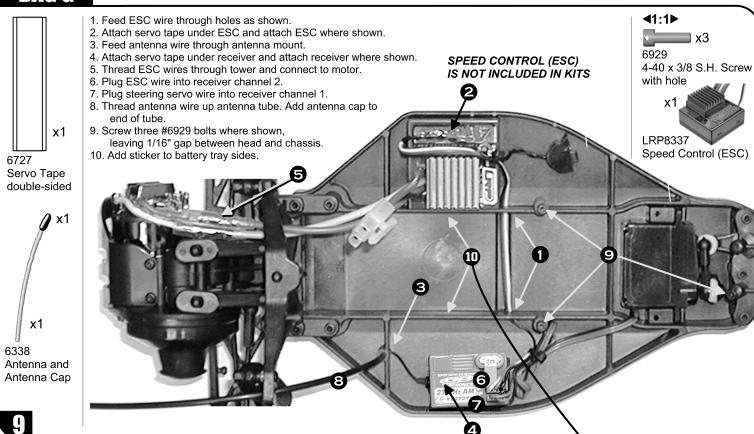


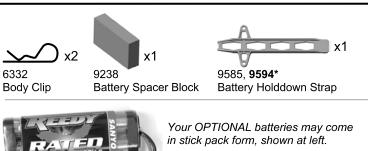
SET THE GEAR MESH

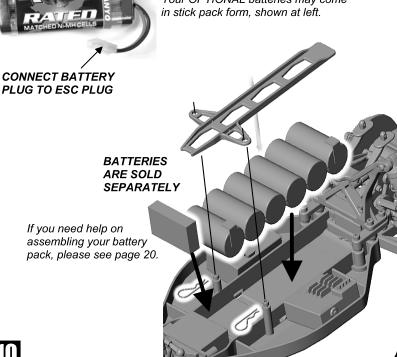
You should be able to rock the spur gear back and forth in the teeth of the pinion gear without making the pinion gear move. If the spur gear mesh is tight, then loosen the #3934 screws and move the motor away, then try again. A gear mesh that is too tight or too loose will reduce power and damage the gear teeth.



BAG G











9589 Front Wheel

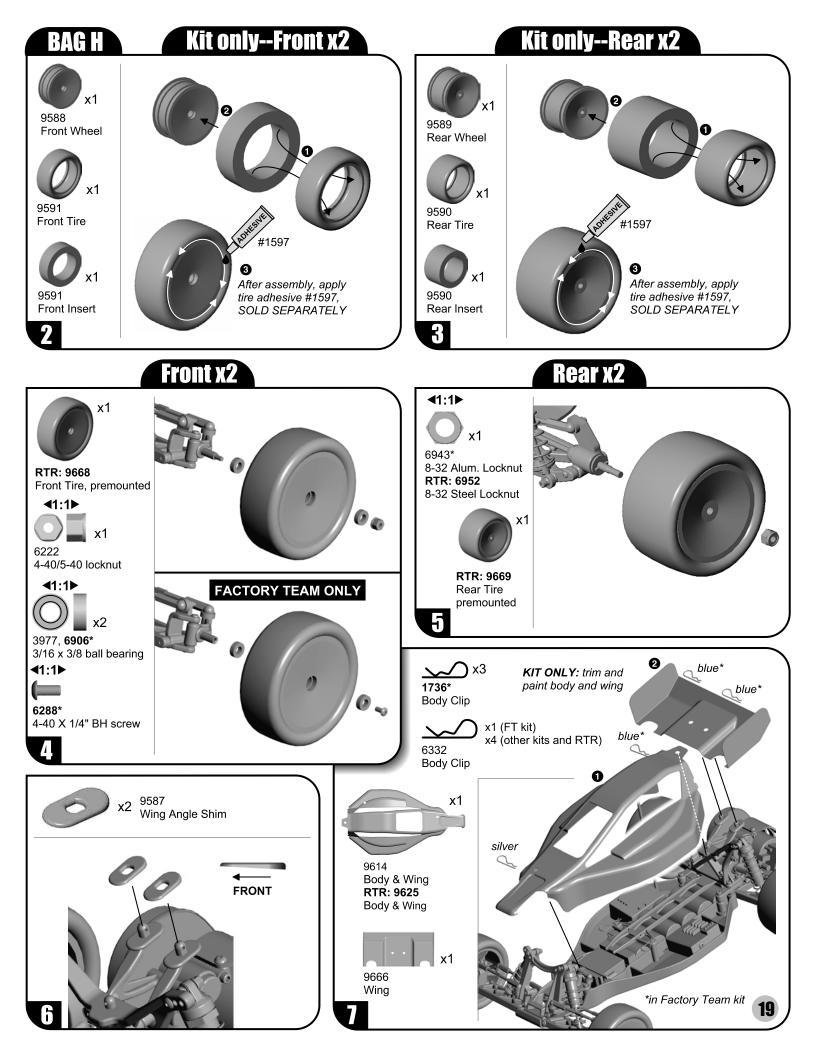
Rear Wheel

To vent your wheels, please use a drill or hobby knife to make two .12 holes in each wheel where shown. (Not necessary for RTR buggies.)

FRONT







FINAL ADJUSTMENTS

RADIO ADJUSTMENTS

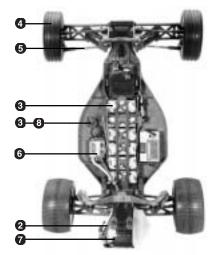
Use the following steps to make the final adjustments on your car.

- 1. Turn the transmitter on.
- 2. Make sure the motor is disconnected.
- **3.** Connect your battery pack (if RTR) and/or turn the ESCs power switch on (if included).
- **4.** Move the steering control on the transmitter to the right and left. Do the wheels move in the correct direction? If not, you must reverse the steering servo direction on your transmitter (see radio manual.)
- **5.** Adjust your steering trim (see radio manual) until the #9659 steering rack is centered under the top plate. Then, using the two steering

Make these adjustments before you drive the buggy

turnbuckles, adjust the front wheels so they are pointing straight ahead.

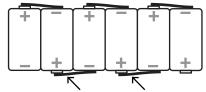
- **6.** Adjust the ESC (electronic speed control) according to the speed control manufacturer's instructions. Some manufacturers have the motor connected during adjustment and some do not. Now turn the power switch off.
- 7. Connect the motor. Place your car on a block or car stand so that all four wheels are elevated. Turn the power switch on again. Check the ESC and steering settings you have made and then turn the power switch back off.
- **8.** Remember this! The transmitter is always the **FIRST TO BE TURNED ON** and **THE LAST TURNED OFF.**



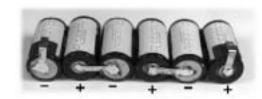
ASSEMBLE BATTERY PACK

If you are not using a stick battery pack, here is how to assemble your battery pack. Solder individual cell connections as shown.

Team racers prefer battery bars for sturdier connections. Insulated wire will not allow the pack to fit in the battery slot.



Solder connections with Reedy Battery Bars (#651)



← Aim negative lead toward the front

MOTOR GEARING

To get the most from your motor, proper gearing is important. The gear ratios listed in the chart are recommended starting gear ratios. Ratios can vary from track to track, but you should not change the pinion size more than one tooth from the recommended ratio.

CAUTION! Increasing the pinion size by more than one tooth can damage your motor from excess heat.

MOTOR	PINION	SPUR	FINAL DRIVE RATIO
24° stock (torque-based)	24	81	8.78:1
24° stock (RPM-based)	22	81	9.57:1
Spec 19	22	81	9.57:1
14 turn modified motor	23	81	9.16:1
13 turn modified motor	22	81	9.57:1
12 turn modified motor	21	81	10.03:1
11 turn modified motor	20	81	10.53:1
10 turn modified motor	19	81	11.08:1

MAINTENANCE

CHECK FOR FIT

You should periodically check all the moving parts: front and rear end, suspension arms, steering blocks, steering linkage, shocks, and so on. If any of these should get dirty or bind then your car's performance will suffer.

MOTOR MAINTENANCE

Between runs, inspect the brushes to ensure they are moving freely in the brush holder. This is done by carefully removing the spring and sliding the brush in and out of the holder. If there is any resistance or rough spots, remove

Follow these steps to keep your buggy in shape for racing

the brush and carefully wipe the brush clean. This will clean off any buildup so the brush slides smoothly in the brush holder.

After every 3 to 5 runs, remove the brushes from the holders and inspect the tips for wear and/or burning. If there is a noticeable amount of wear, replace the brush with a new pair. If the tip is a burnt blue color, then the lubricant in the brush has been burned away and new brushes should be installed.

After every other battery charge you should carefully clean the motor. One recommended

method is to spray motor cleaner directly on the brush and commutator area. Run the motor for approximately 15 seconds. Disconnect the motor and spray it again, making sure the runoff is clear and clean. If the runoff is still dirty, repeat the spraying action until clean. After completing the cleaning, apply a small amount of lightweight oil to each bushing or bearing for lubrication. Be careful not to apply too much oil, for this will pick up dirt and contaminate the commutator and brushes.

DIFFERENTIAL

Adjust the differential ("diff") as noted on page 6. Adjusting the diff is not meant to be a tuning option. If you can hear the diff making a "barking" or "chirping" sound on jump landings, either your diff is set too loose or your slipper clutch is set too tight. First check your slipper setting, then re-set the diff according to the instructions on step C-9.

SLIPPER CLUTCH

The assembly instructions give you a base setting for your clutch. Turn the nut on the shaft so that the end of the top shaft is even with the outside of the nut. Tighten the nut 4 more turns. At the track, tighten or loosen the nut in 1/8 turn increments until you hear a

faint slipping sound for 1-2 feet on takeoffs.

Another popular way to set the clutch is to hold both rear tires firmly in place and apply short bursts of throttle. If the clutch is properly set, the front tires should lift slightly up off the surface.

TUNING & SETUP TIPS

These steps prepare your buggy for maximum performance

FRONT CAMBER LINKS

Changing the length of the camber link is considered a bigger step than adjusting the ball end height on the tower. Shortening the camber link (or lowering the ball end) will give the front end less roll and quicken steering response. Lengthening the camber link (or raising the ball end) will give the front more roll and slower steering response.

Longer camber links are typically used on high grip tracks and shorter links tend to work better on med-grip loose tracks.

Raise or lower the ball end by adding or subtracting washers here

STEERING BLOCKS

The included trailing steering blocks (# 9581) should be used in most cases. The Team especially recommends the trailing blocks on high-grip or "blue-groove".

Changing to the optional inline steering blocks (#9577) will give the car an overall aggressive feeling. Steering entering and exiting the corners is increased, but straight line stability is slightly reduced.

CASTER

Caster describes the angle of the kingpin as it leans toward the rear of the vehicle. Positive caster means the kingpin learns rearward at the top.

The supplied 25° caster blocks (#9580) are recommended in most cases. For more corner entry steering and less exit steering, try the optional 30° blocks (#9593).

The optional 20° blocks (#9592) will give you more exit steering and less entry steering.

CAMBER

Camber describes the angle at which the tire and wheel rides when looked at from the front. Negative camber means that the tire leans inward at the top.

A good starting camber setting is –1°. Use the included #1719 camber gauge to set your camber as shown. Positive camber, where the top of the tire is leaning out, is not recommended.



Testing camber with the camber gauge

FRONT TOE-IN

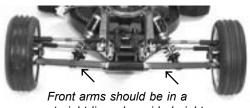
Toe-in describes the angle of the front tires when viewed from the top. With toe-in, the front of the tires point inward.

Zero degree toe-in (tires pointing straight forward) is the setting that should be used in almost all track conditions. Occasionally you can increase turn in by adding a little toe-out (front of tires point slightly out). Front toe-in is not a typical tuning adjustment used by the Team.

FRONT RIDE HEIGHT

Ride height is the distance from the ground to the bottom of the chassis.

The standard front ride height setting is with the front arms level (referred to as "arms level"). Check the ride height by lifting up the entire car about 8-12 inches off the bench and drop it. After the suspension "settles" into place, add or remove pre-load clips so that the left & right arms appear to be flat as seen in the following picture.



Front arms should be in a straight line when ride height is set as "arms level"

ANTI-SQUAT

Anti-squat denotes the angle of the rear arms relative to the ground. Zero anti-squat means that the rear arms are flat, parallel with the ground. The kit setting is 2° , and can be adjusted by installing or removing the included

shims underneath the arm mount.

The shim with 2 tabs is for 2° and the shim with 1 tab is for 1° . You can use any combination of shims to get 0, 1, 2, or 3° antisquat. Adding anti-squat tends to make the car "rotate" more in corners, but doesn't handle as well through the bumps.



Upper shim (with one tab), 1° Lower shim (with two tabs), 2°

REAR CAMBER LINK

Changing the length of the camber link is considered a bigger step than adjusting the ball end height on the rear chassis brace. Shortening the camber link (or lowering the ball end) will give the rear end less roll and the car will tend to accelerate or "square up" better. Lengthening the camber link (or raising the ball end) will give the rear more roll and more cornering grip. Longer camber links are typically used on high grip tracks, while shorter links tend to work better on med-grip loose tracks. The kit setting is the best compromise of cornering grip and acceleration.



Raise or lower the ball end by adding or subtracting washers here

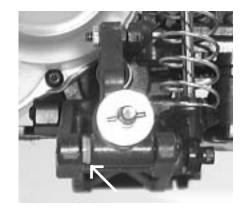
REAR CAMBER

Camber describes the angle at which the tire and wheel rides when looked at from the back. Negative camber means that the tire leans inward at the top.

A good starting camber setting is -1°. Use the included #1719 camber gauge to set your camber (shown above). Adding a small amount of positive camber, where the top of the tire is leaning out, will tend to improve straight-line acceleration on loose tracks.

WHEELBASE ADJUSTMENT

You have three options for rear hub spacing, Forward, Middle, & Back. The kit setting provides the most rear traction, and will be used most often. For improved handling in bumps or rhythm sections, try moving the hubs to the Middle or Back position. This can also make the car handle better in 180° turns.



Spacers to the rear will place hubs forward, shortening the wheelbase

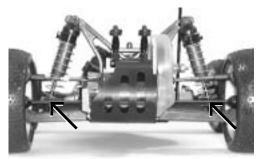
ANTI-ROLL BAR

The optional #9635 B4 rear anti-roll bar kit (also called the "swaybar") allows you to add roll resistance to the rear end with minimal effect on handling over bumps and jumps. It is an especially helpful tuning item on high-grip tracks (try the gold bar). The silver and black anti-roll bars are typically used on mediumgrip loose tracks.

REAR RIDE HEIGHT

Ride height is the distance from the ground to the bottom of the chassis.

The rear ride height setting you should use most often is with the outdrive, driveshaft, and axles all on the same imaginary horizontal line (referred to as "bones level"). Check the ride height by lifting up the entire car about 8-12 inches off the bench and dropping it. After the suspension "settles" into place, add or remove pre-load clips so that the left & right driveshafts appear to be flat as seen in the following picture.

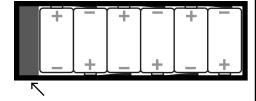


Dogbones should be in a straight line when ride height is set as "dogbones level"

BATTERY PLACEMENT

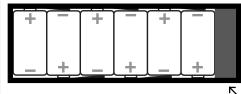
This is one of the best adjustments on the car, and it can have the biggest effect on handling. Most of the time, moving the battery pack back will yield more rear traction and decrease steering. Conversely, moving the battery pack forward will yield less rear traction and increase steering. But in some cases on extremely high grip or extremely low grip tracks, moving the pack forward will make the buggy feel more balanced and actually improve rear grip.

FRONT REAR



Spacer to the front will place batteries to the rear

FRONT REAR



Spacer to the rear will place batteries to the front

SETUP SHEETS

The best way to get your car handling right is to go to our website, www.rc10.com, and click on the links for setup sheets. Our Team Drivers help develop these setups at National events.

Also, most drivers have a "base" setup that they use as a starting point for every event. Try running some of these base setups or look for track conditions and tires that are similar to your local track and mimic that setup.

Remember, each adjustment has a purpose, so copy everything from the setup sheet and then make adjustments based on the recommendations in here.

For more information on setups, please go online to the Tuning Guide page and order the **#9656** *Complete Tuning Guide: B4.*

TEAM ASSOCIATED ONLINE

Get online help, tips, and new product information for your kit through Team Associated's web site, www.TeamAssociated.com.

Tech Help. Answers to racer's questions are posted for all to learn from.

Racer Spotlight. Racers proudly show off their favorite kits. Get your painting ideas here!

Setup Sheets. Where racers find blank and standard setups to download for their kit.

New Products. Learn of new kits and parts before they are announced anywhere else.

Team Associated Insider's Newsletter. Sign up for it if you want the latest Team Associated news delivered right to your e-mail box.

Hobby Shop and Track Directory. Locate shops carrying spare parts and tracks where you may race your kit.

Parts Catalogs. Find the most up-to-date listing of parts for your kit.

Contact Associated. Our expert staff answers your toughest questions about Associated, Reedy, and LRP products.



SETUP SHEET for the Team Associated RC10B4	Event Date
SHOCK MOUNTING & CAMBER LINK # WASHERS AB OO IO OO RIDE HEIGHT	#WASHERS CAMBER LINK #WASHERS CAMBER LINK ABC OOO RIDE HEIGHT
TOE-IN (+) / OUT (-) ° BUMP STEER SPACER AXLE HEIGHT CASTER Up	ANTI-SQUAT O° 1° 2° 3° WHEELBASE Indicates the single of the singl
FRONT SHOCKS OIL wt SPRING (color) PISTON # SHAFT unobtainium STD # LIMITERS	REAR SHOCKS OIL wt SPRING (color) PISTON # SHAFT unobtainium STD # LIMITERS
FRONT TIRES & WHEELS FRONT TIRES WHEELS TRACTION COMPOUND	REAR TIRES & WHEELS REAR TIRES INSERTS WHEELS

RADIO/BATTERIES	MOTOR	OTHER
RADIO SERVO	MOTOR & WIND	BODY
ESC	BRUSHES	WING
DRAG BRAKE INIT BRAKE	SPRING	WING ANGLE □ 0° □ 3° □ 6°
BATTERY PLACEMENT ☐ front ☐ rear	PINION / SPUR /	CHASSIS
BATTERIES		

CONDITIONS	COMMENTS
smooth	NOTES
☐ wet ☐ dusty ☐ dry ☐ other	
EOD MOI	DE CETUDE VICIT value DC10 com and click on "CETUD CHEETS"