

1:10 Scale Ready-To-Run RWD Electric Drift Car Manual





### # Introduction

Thank you for purchasing this Team Associated product. This assembly manual contains instructions and tips for building and maintaining your new vehicle. Please take a moment to read through the manual and familiarize yourself with the steps. We are continually changing and improving our designs; therefore, actual parts may appear slightly different than the illustrations. New parts will be noted on supplementary sheets located in the appropriate parts bags. Check each bag for these sheets before you start to build.

Check www.rc10.com for the latest versions of our instruction manauls.

# **# DC10 RTR Features**

- · 2.4GHz 4-channel radio with digital frequency hopping system
- High Quality fully adjustable Gyro included
- · High-speed metal gear servo
- Smooth and reliable Reedy 3300kV brushless motor
- Water-resistant high-power Reedy brushless speed control with T-plug connector and LiPo low voltage cutoff
- Exclusive Team Associated Grey Material throughout
- Threaded oil filled fully adjustable shocks
- Adjustable wheel hexes allow the track width to accommodate a wide variety of body and wheel combination.
- A convenient quick-release battery box gets you back into the door-to-door tandem action.
- With camber, caster, toe-in, KPI, and more, there are near infinite suspension tuning options.
- Low motor Configuration
- Adjustable servo mounting locations on upper deck for the perfect weight balance.
- Maximum / adjustable Steering throw provides superior control through drifting turns

### # Additional

Your new DC10 RTR requires the following items for completion (refer to AssociatedElectrics.com for suggestions):

- AA-size batteries for transmitter
- Battery charger (a peak detection charger, or LiPo compatible charger)
- 2-cell LiPo battery pack

# # Other Helpful Items

- Silicone Shock Fluid (Refer to AssociatedElectrics.com for complete listings)
- FT Body Scissors (#1737)
- FT Hex/Nut Wrenches (#1519)
- FT Universal Tire Balancer (#1498)
- FT Dual Turnbuckle Wrench (#1114)
- FT Body Reamer (#1499)
- Shock Pliers (#1681)
- Wire Cutters

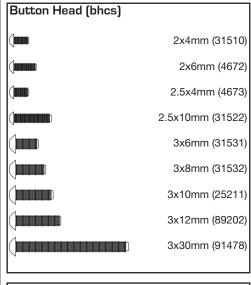
- Needle Nose Pliers
- FT Ballcup Wrench (#1579) Calipers or a Precision Ruler
   Soldering Iron
- Hobby Knife

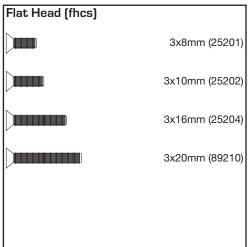
- Green Slime shock lube (#1105)

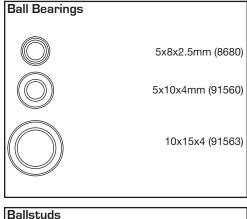
Associated Electrics, Inc. 21062 Bake Parkway. Lake Forest, CA 92630

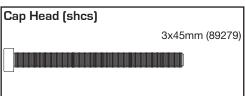


# # Hardware - 1:1 Scale View

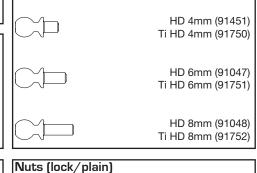


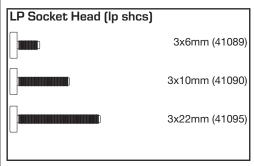


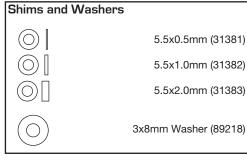














Notes:

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# # Notes



This symbol indicates a special note or instruction in the manual.



This symbol indicates the number of the same part that is required.



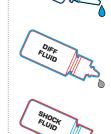
This symbol indicates the order within a step to assemble parts.



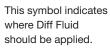
This symbol indicates there are optional FT parts available



This symbol indicates a Racers Tip.



This symbol indicates where Thread Lock Adhesive should be applied. \*not included



This symbol indicates where Shock Fluid should be applied.



This symbol indicates where FT Silicone Grease should be applied.
\*not included



This symbol indicates where FT Diff Lube should be applied.
\*not included



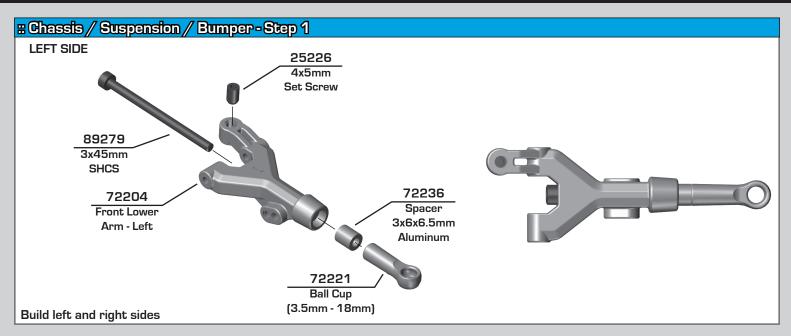
This symbol indicates where Black Grease should be applied.

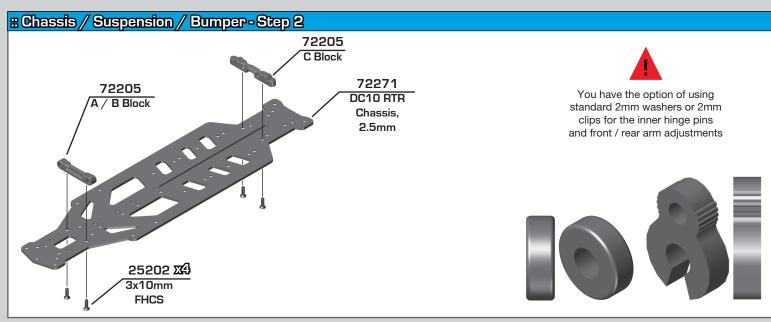


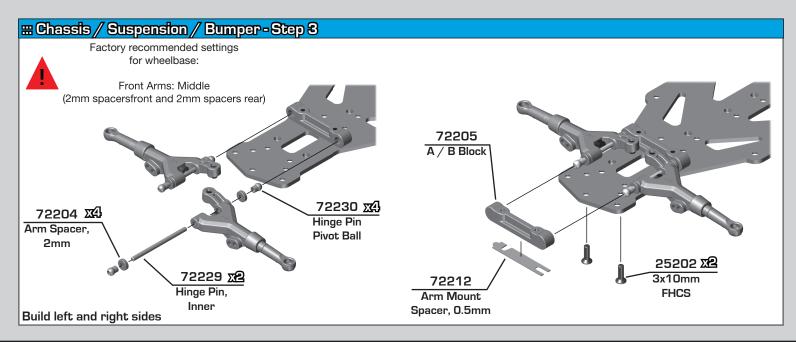
This symbol indicates where Green Slime can be applied.
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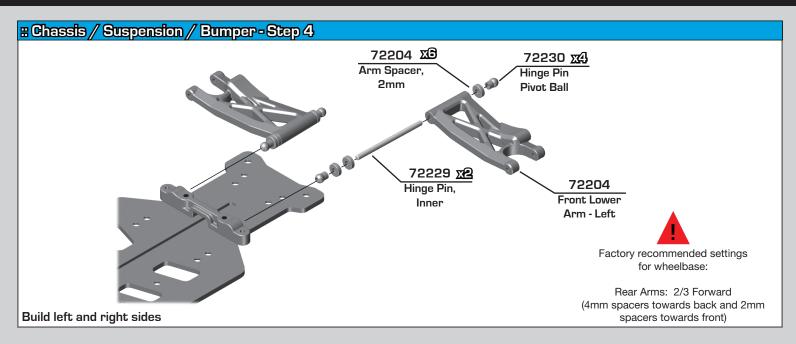


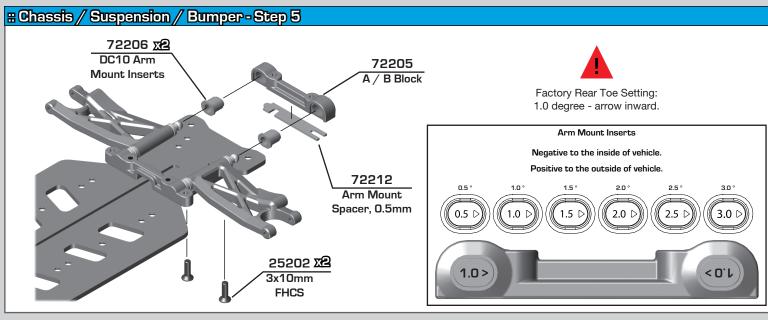
There is a 1:1 hardware foldout page in the front of the manual. To check the size of a part, line up your hardware with the correct drawing until you find the exact size. Each part in the foldout has a number assigned to it for ordering replacement parts.

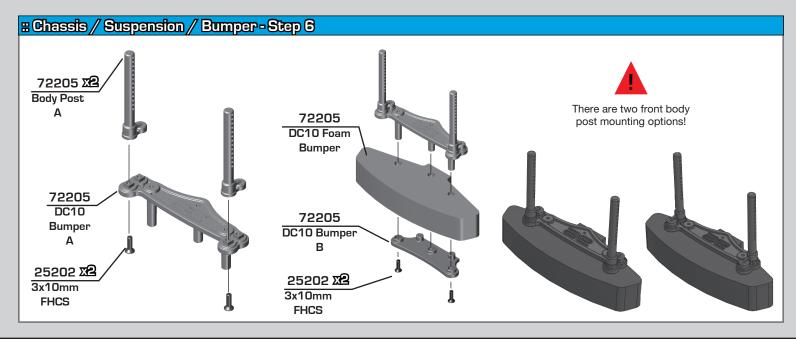


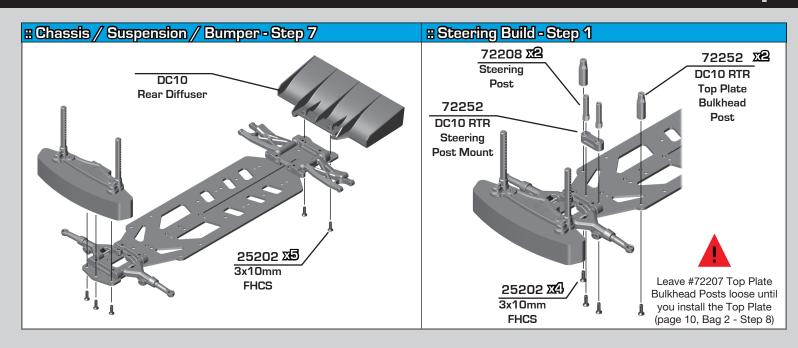


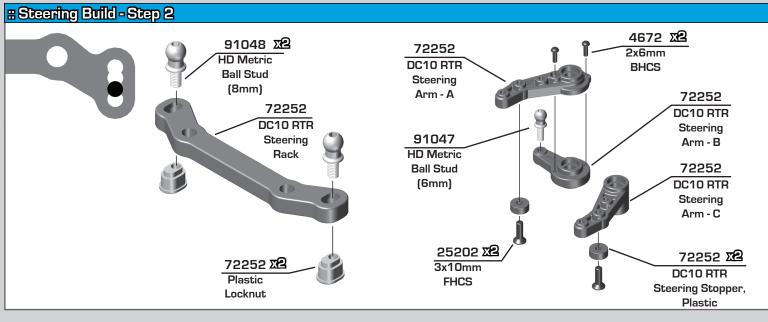


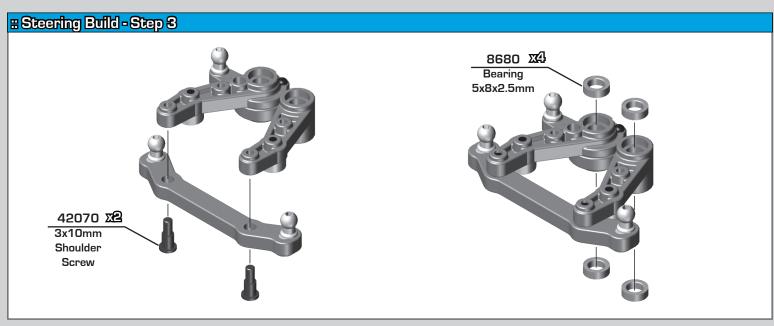


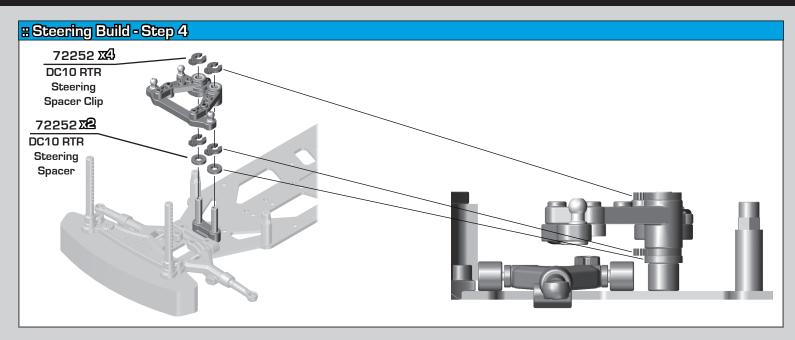


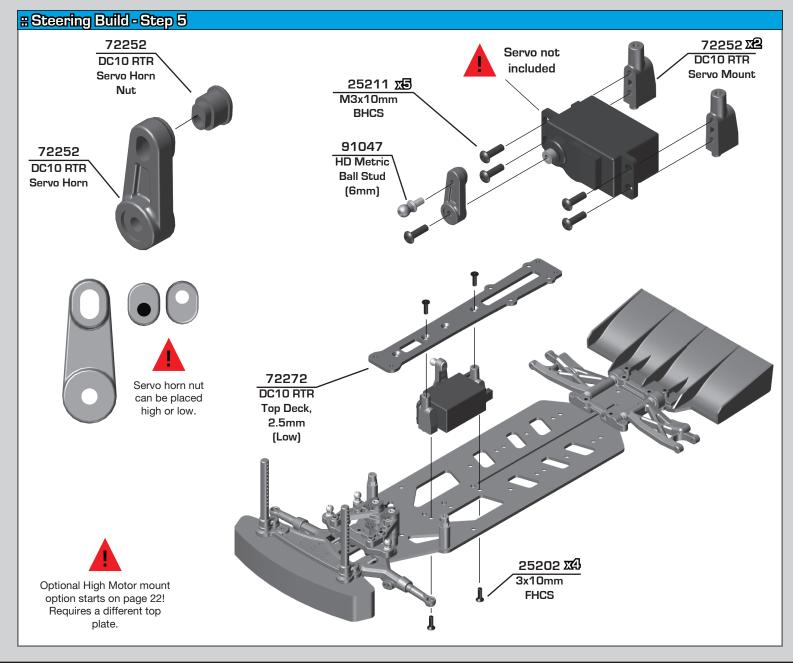


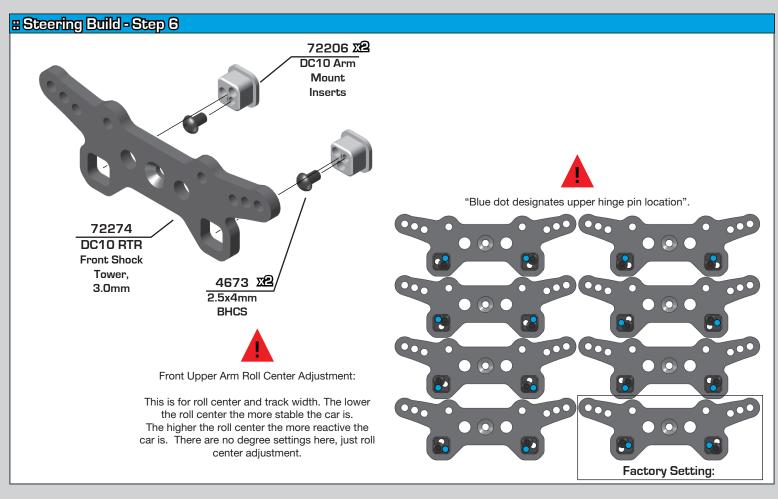


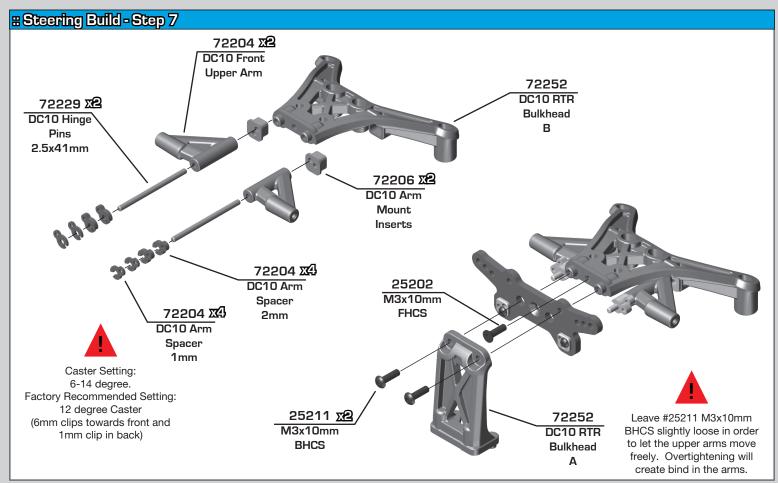


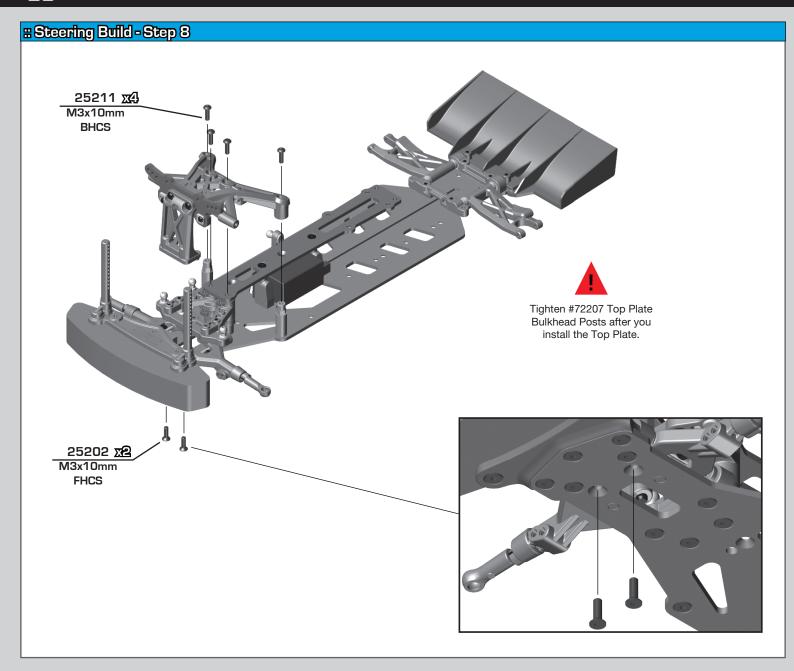


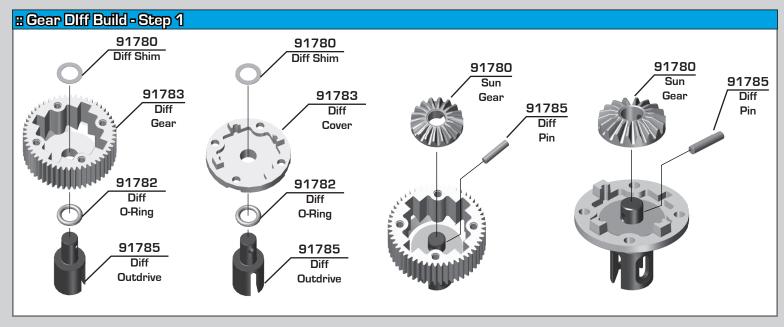


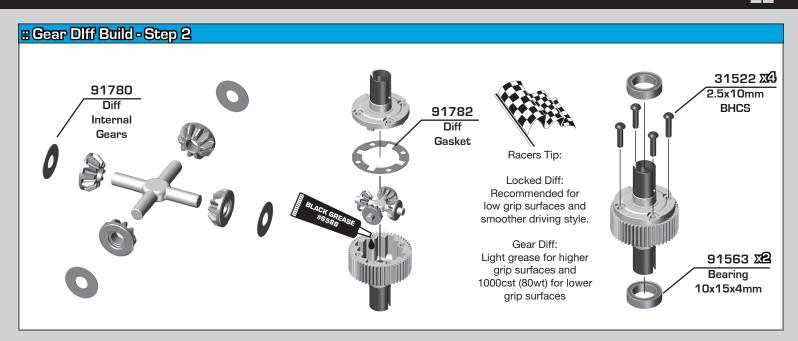


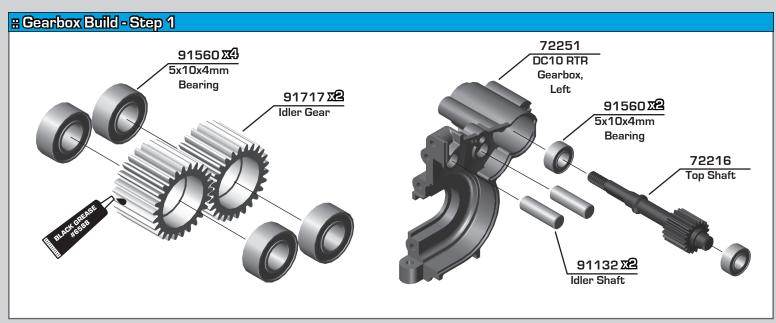


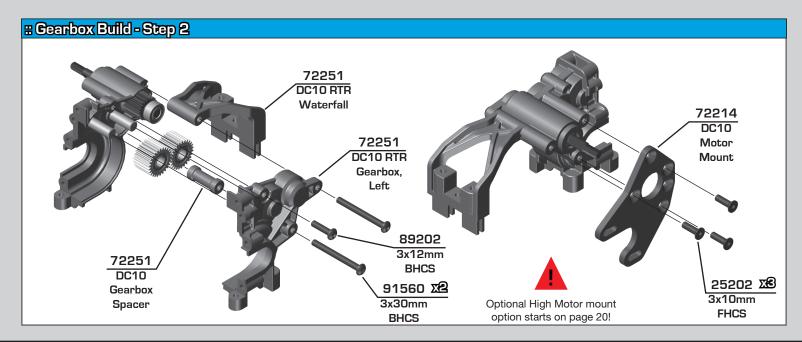


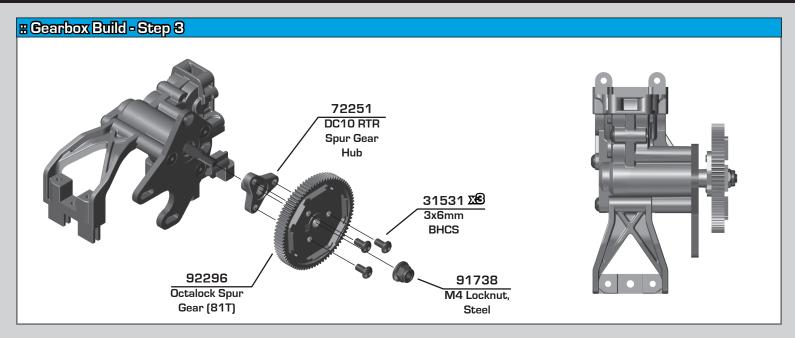


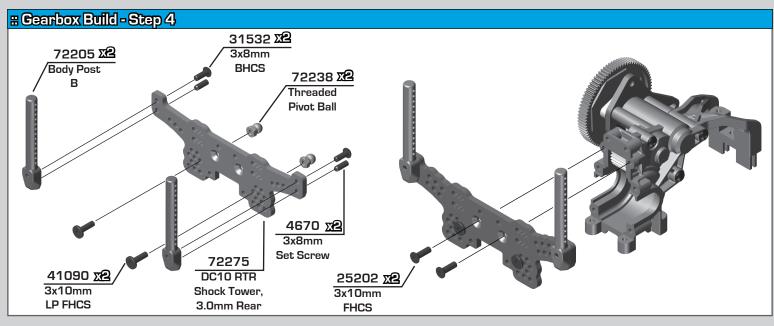


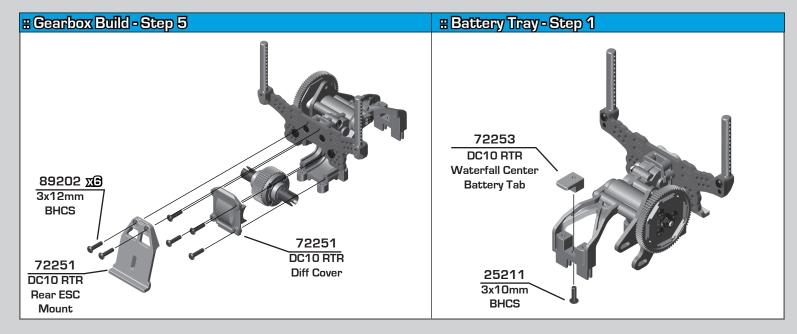


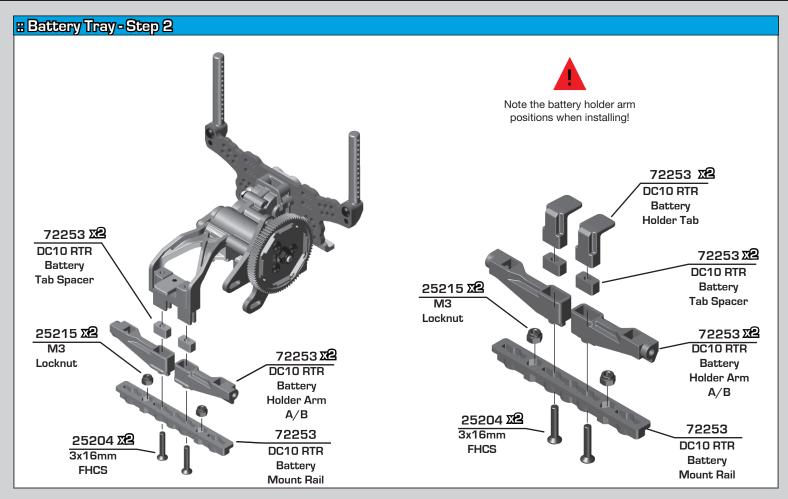


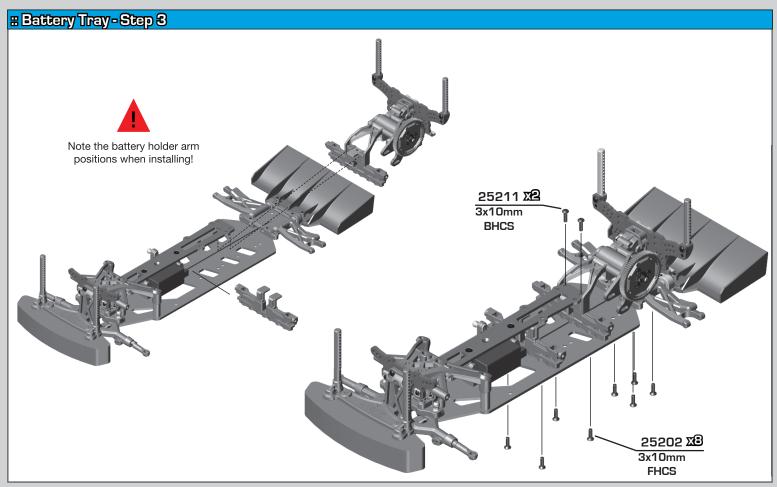


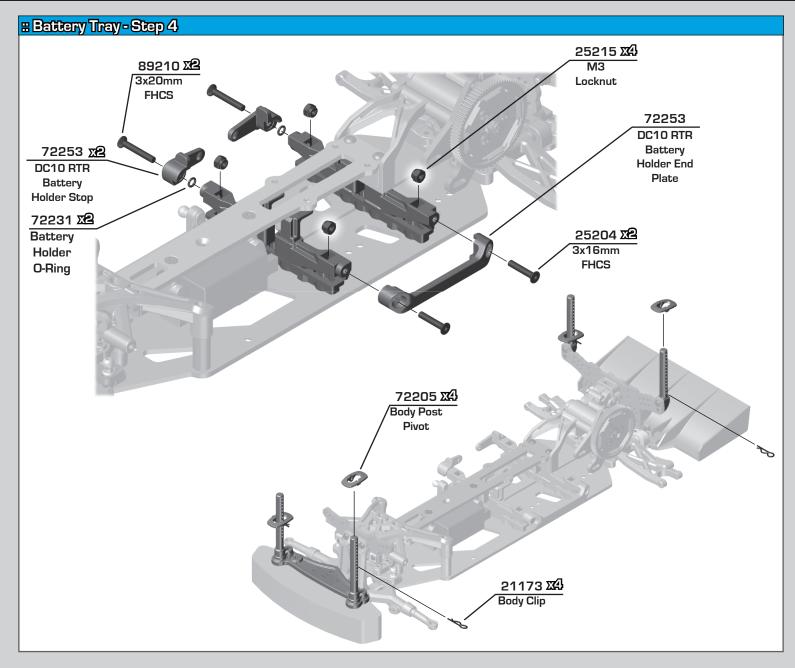


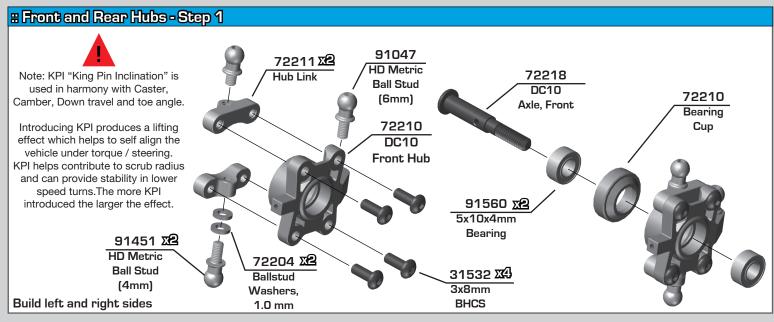


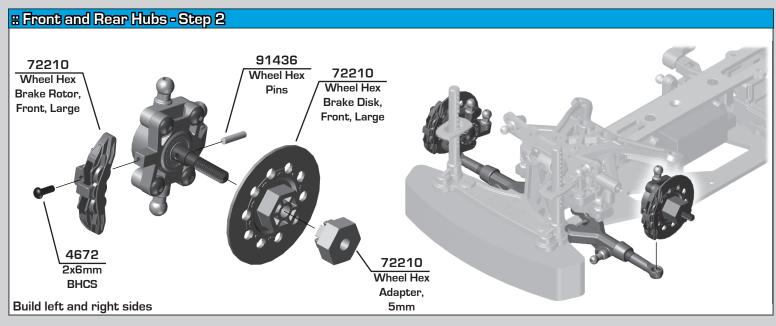


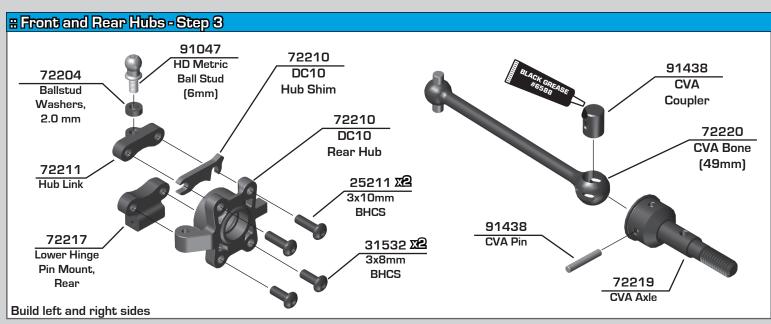


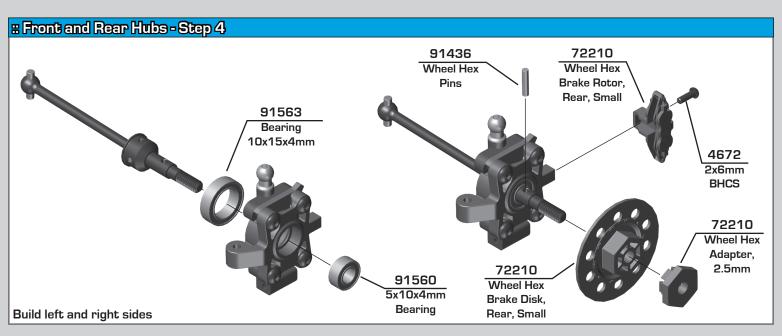


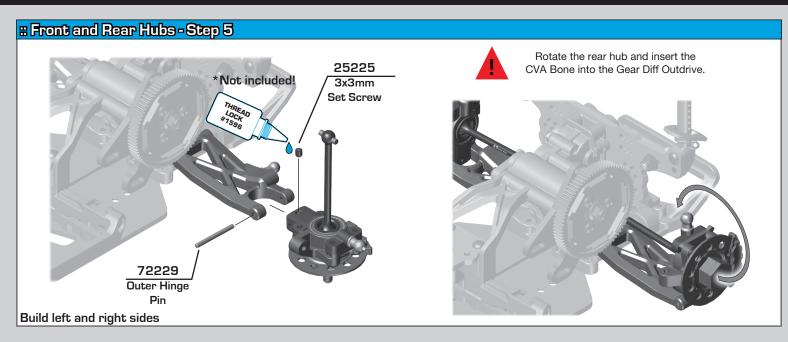


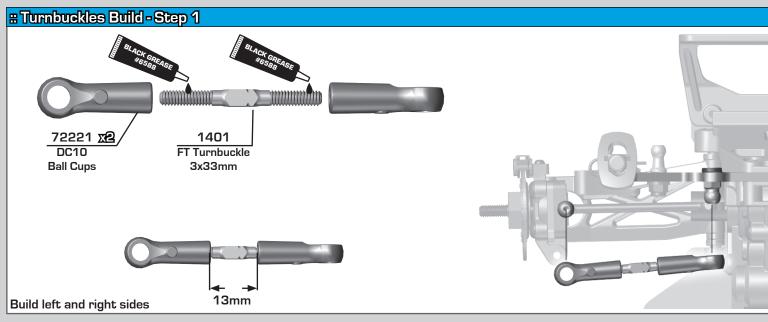


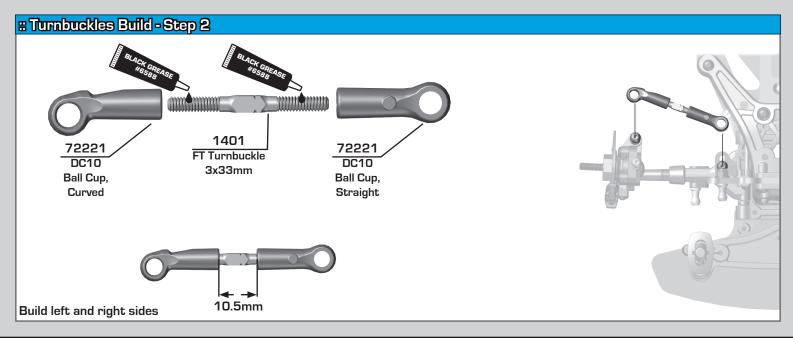


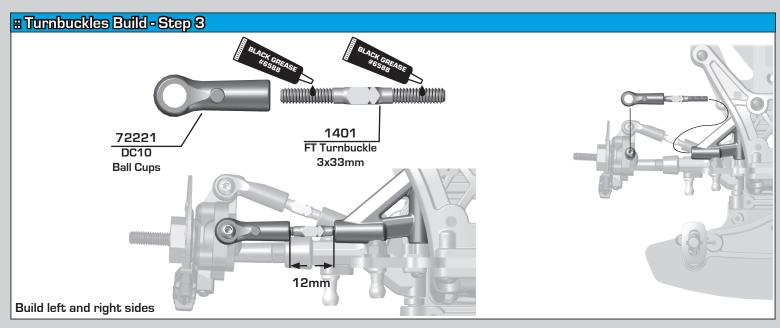


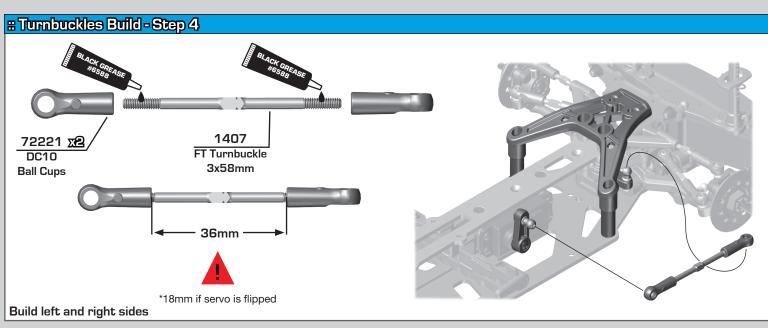


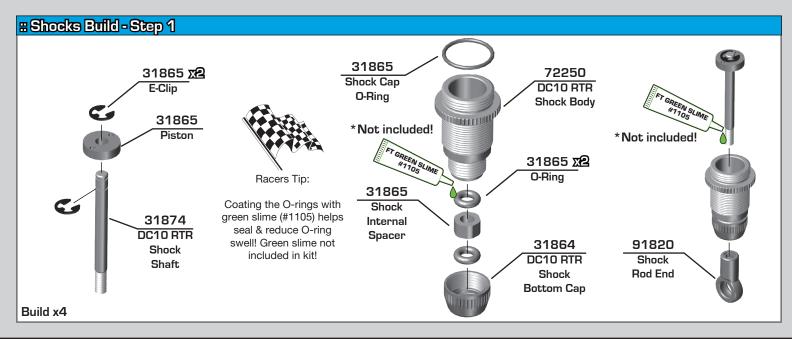


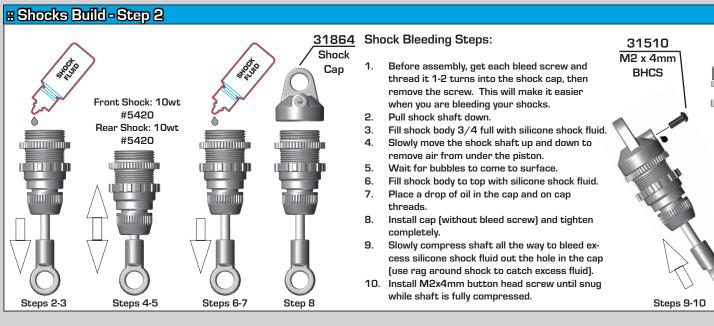


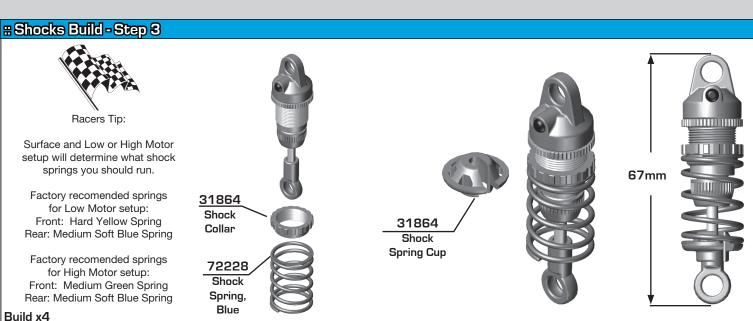


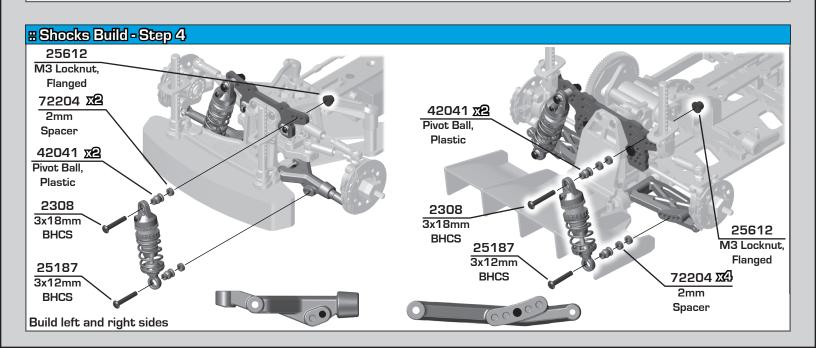




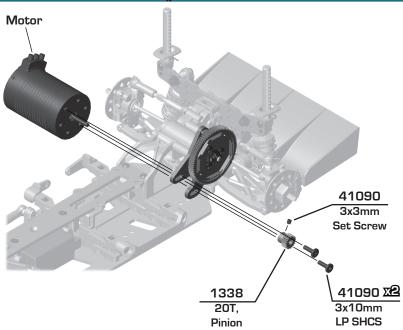








# # Electronics Install - Step 1



### Set The Gear Mesh:

You should be able to rock the spur gear back and forth in the teeth of the pinion gear without making the pinion gear move. If the spur gear mesh is tight, then loosen the #41090 screws and move the motor away, then try again. A gear mesh that is too tight or too loose will reduce power and damage the gear teeth.

# Motor Gearing:

Gearing is dictated by the track surface, layout, motor wind and driver preference. Drifting leans heavily on the motors RPM to gain control.

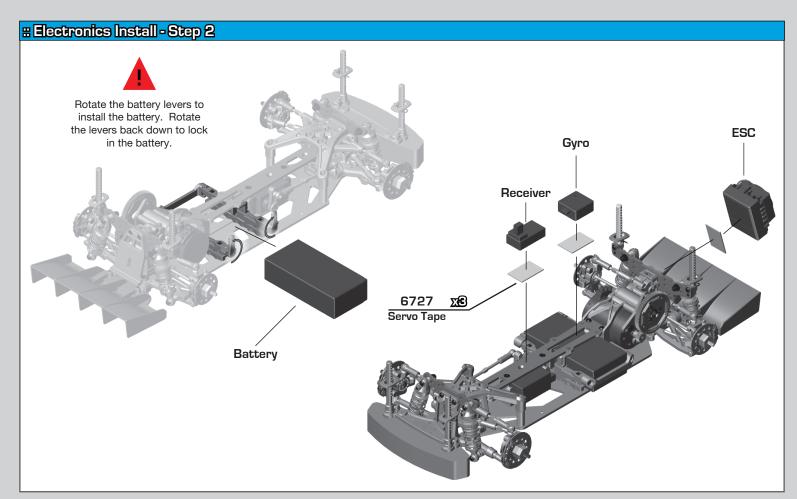
Higher bite surfaces require a taller gearing for higher RPMs. (More wheel spin)

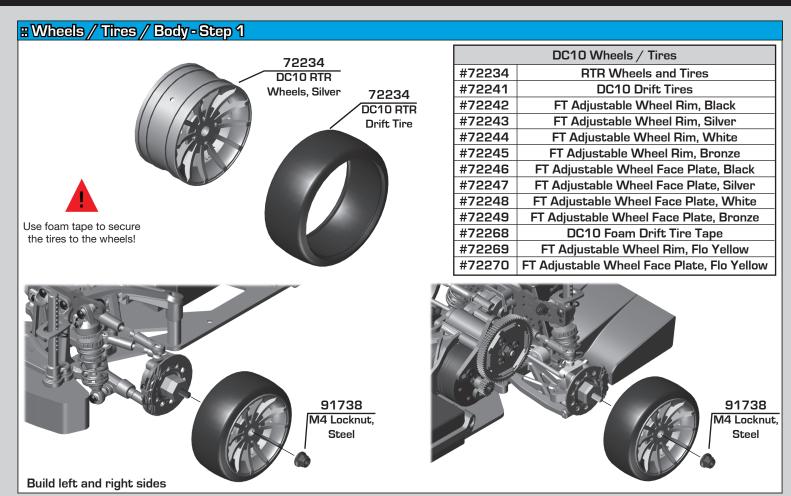
Recommended Motors for Drifting:

- 17.5: Starting Gearing: 72 spur x 26 pinion
- 17.5 Motors can be tuned to work well for drifting, however they generally have too much torque creating a digital feel at low speeds.
- 13.5: Starting gearing: 78 spur x 24 pinion
- Low torque, higher rpm 13.5 Motors are popular for drifting. This motor wind provides a controllable rpm range for most surfaces.
- 10.5: Starting gearing: 78 spur x 22 pinion
- High RPM 10.5 turn motors are another popular option for drifting. The higher rpms from a 10.5 give a wider tuning window. Usually larger spur gears are used with lower wind motors.

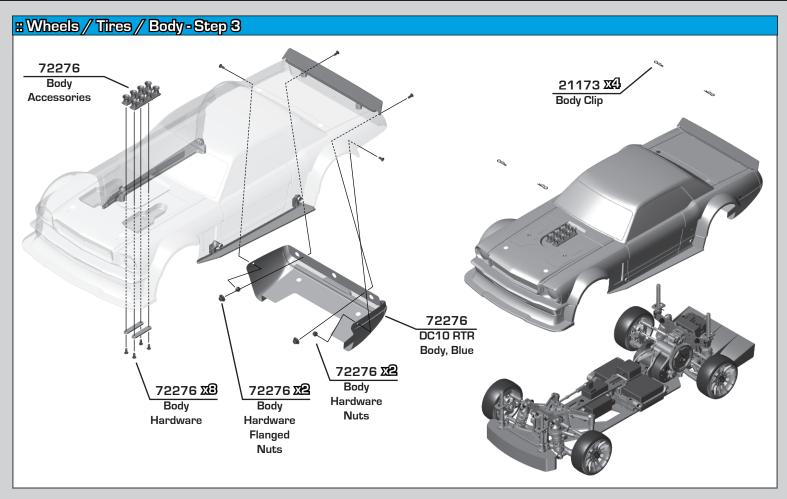
A taller gearing will provide a larger rpm window, warmer motor temps and shorter run times.

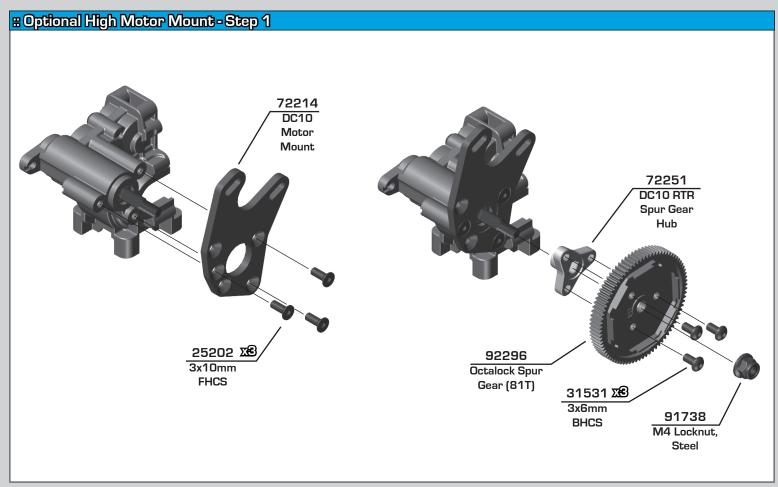
Gearing lower provides a smaller rpm window, cooler motor temps and longer run times.

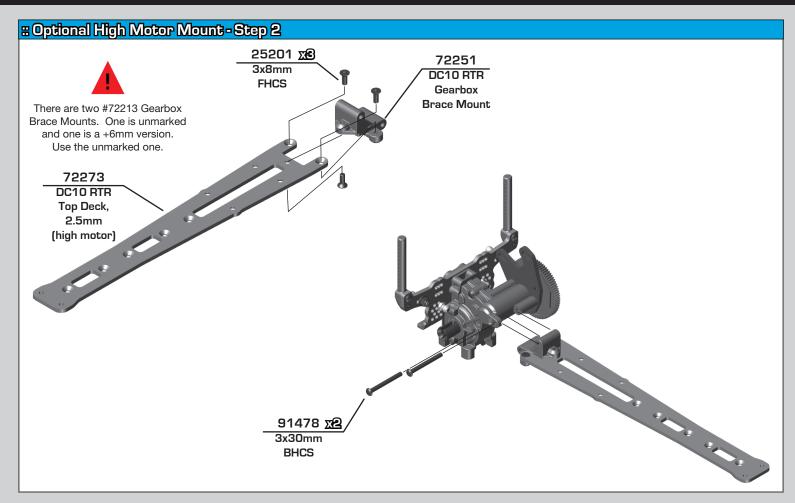


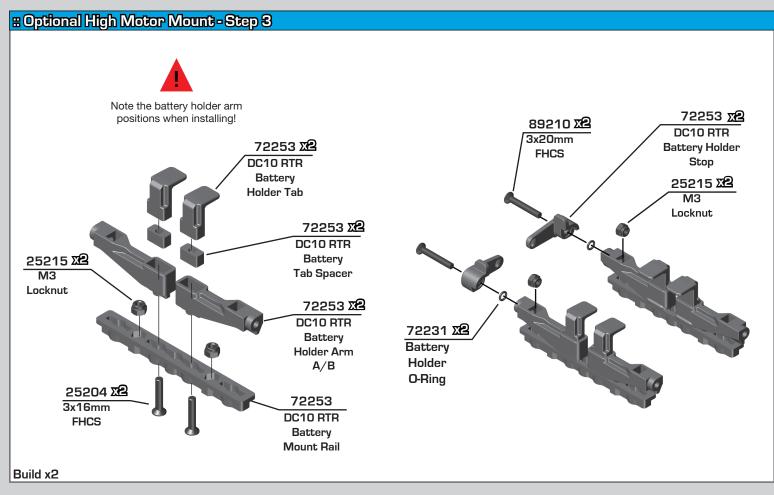


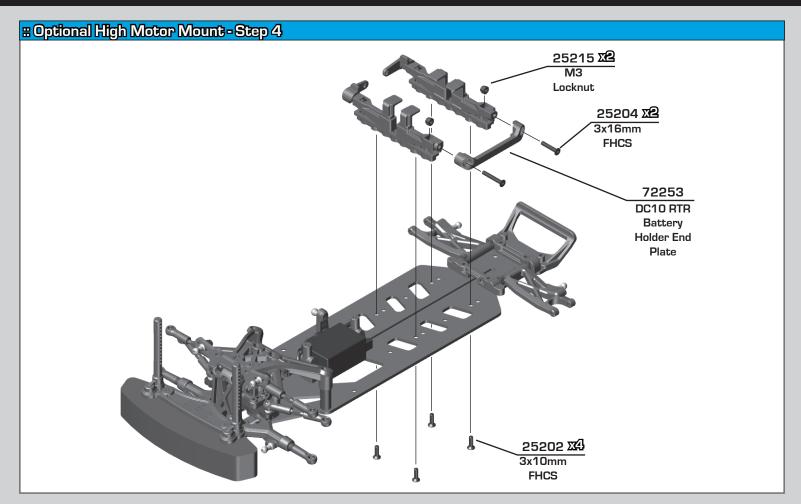
# # Wheels / Tires / Body-Step 2 **DC10 Bodies** #31891 Hoonitruck Body, Clear 72276 #31906 Datsun 240z Body, Clear Body #31911 A550 Body, Clear Accessories #31916 ST550 Body, Clear Nissan Z Body, Clear #31922 #31930 Datsun 620 Body, Clear 72276 #72276 DC10 RTR Body, Blue DC10 RTR Body, Blue 72276 Body Accessories 72276 XG Body Hardware 72276 X2 Body Hardware

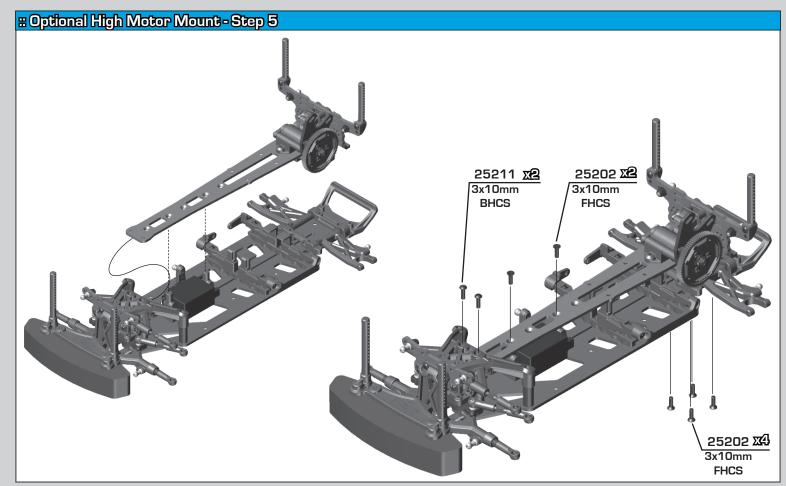




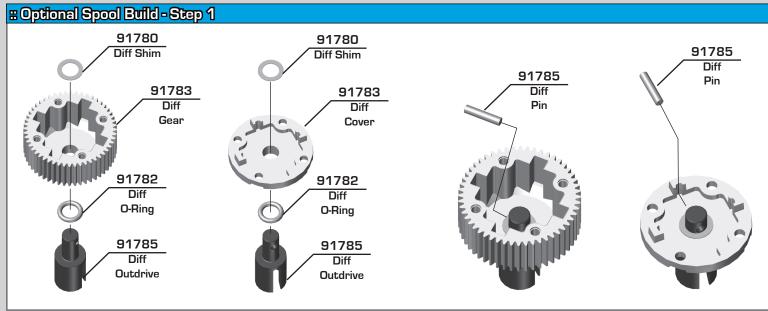


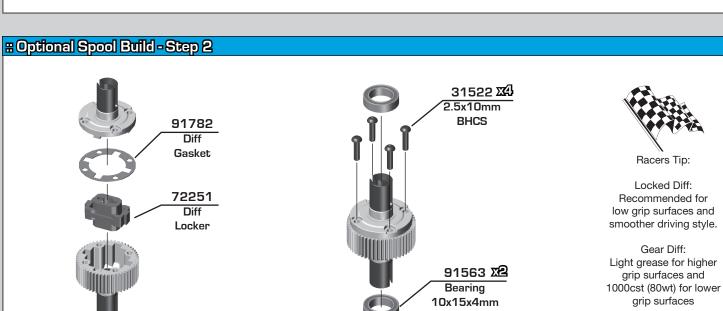






# # Optional High Motor Mounts-Step 6 41090 № 3x10mm LP SHCS





				Gremine	
1:10 RWD COMPETITION DRIFT KIT	Date:	Theeks	Track Condition:	Flidsh:	
Front Suspension:					
Ride Height:	Uppe	er Arm Insert: Steering Be	ellcrank	ceering Spacing:	
Camber:		Position:		Forward	
Toe:		Up Davin		seering Spacing:	
Arm Spacing:		Down	<u> </u>	ceering Spacing:	
Tower Type:					
Wheel Hex:			Ball Stud Spacing:	321	
Steering Block KPI:		D	Ch C	000	
Caster Block Spacing:		Bump :	Steer Spacing: Ball Stud Spacing:		
Notes:		(10)	Axle Height:		
		90	+3		
			+2 +1		
			+1		
			Lower Arm Length:	ВА	
			Front Kickup Shim:		
Rear Suspension:					
Ride Height:			HH.		
Camber:			- \ - \ - \ - \ - <del>   </del>		
Arm Spacing:			/M		
Tower Type:		Front Arm Spacing:	Rear Arm Spacing:	_ = -	
Wheel Hex:				321 000 00 000 000 00	
Hub Spacing:	Low	Motor: H	igh Motor: Ball Stud Spacing:	000 ccc 654	
Notes:				000	
				000	
				49mm	
	Alum	ninum Plastic			
			1 7	00000	
	(6	$\infty$		EDCBA	
			Rear Kickup Shim:		
Electronics		Drivetrain:	Shocks		
Radio:		Differential:	Ball Diff: Front	Rear	
Servo:		<b></b> 111	iff Locked: Piston:		
EPA: Throttle: % Brake: %		% Diff Setting:	Thickness:		
ESC:			Fluid:		
ESC Settings:	<b>T</b>	Notes:	Spring:	internal Control of the Control of t	
Motor / Wind: Pinion: Spur:	Timing:	Tires	Limiters: Int: E	ixt: Int: Ext: 9	
Pinion: Spur: Motor Position:		Front Tires:	Shock Length:	o	
Battery: Weight:		Front Compound:		Eyelet Length:   0	
Battery Position:		Rear Compound:		Alum. Bodies: Chrome Shafts: Machined Spacers:	
Fwd: Back: High: Low: Other:				Notes:	
Notes:		Notes:			
Gyro:		Body, Chassis, We	ight: Vehicle Comments:	Vehicle Comments:	
Gyro Settings:		Body:		Notes:	
Gyro Mode:		Rear Wing:	i		
Limit Gain:		Chassis Type:			
Notes:		Chassis Weights:			
		Total Vehicle Weight:			
## For more setups, visit Associated Electrics.com Rev: 1					

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